

## THE REGULATION ON THE COMPETITION

### SanaripThon

#### 1. General provisions

1.1. This regulation on the competition (hereinafter - the Regulation) regulates the organization and conduct of the competition (hereinafter - the Competition).

1.2. SanaripThon is a competition of innovative ideas and technologies, held in the format of a hackathon to create innovative solutions in 2 stages (three-day Hackathon and Bootcamp), to solve three challenges:

1.2.1. **Challenge #1:** Protection and security of personal data: Privacy by design;

1.2.2. **Challenge #2:** Access to data for better governance and local governance, better economic opportunity and accountability: Data for change;

1.2.3. **Challenge #3:** Digital skills for the digital economy: Digital skills.

1.2.4. Prototypes of solutions can be presented in the form of a new technology (software or mobile application, IT solution), a new social project (advocacy, media and educational campaign), a new business idea, or combine several of these forms.

1.3. The goal of SanaripThon is to turn innovative ideas into practical solutions aimed at ensuring the participation of citizens in the digital transformation of the state.

1.4. The official website of the competition serves as an information resource and is posted on the Internet at <https://digital-citizenship.net> and is intended to publish relevant information directly related to the competition.

1.5. The following terms and definitions are used within the scope of this Regulation:

1.5.1. **Application** - a proposal formulated by a participant or team that describes the idea and meets the requirements / evaluation criteria defined in this Regulation.

1.5.2. **Judges** - a collegial body consisting of experts appointed by the organizer of the competition, determining its winners in accordance with the criteria for evaluating the results established by this Regulation.

1.5.3. **Organizer of the competition** - the Public Foundation "Civil initiative of Internet policy".

1.5.4. **Participant** - a capable natural person who has reached the age of 18, proposed the implementation of the idea and registered in accordance with the requirements of the regulations. Each Participant can be a member of only one Team. Individuals participating in the preparation and conduct of the competition as an Organizer, as well as individuals who are members of the Jury, may not be participants of the competition.

1.5.5. **Team** - a group of participants, united and acting in the interests of developing a practical solution to the proposed idea. The number of participants in one team is not more than 8.

The number of participating teams is limited. Teams will be selected by the Organizer based on a competitive basis. The team captain is one of the team members selected by the team, who submits an application on behalf of all team members and registers the team.

1.5.6. **Mentors** - experts appointed by the Organizer, providing participants / teams with the necessary advice during the Competition.

1.5.7. **Winner** - the team that takes the first place according to the decision of the Jury. At the discretion of the Organizer and/or Jury, there may be several Winners, among which the prize Fund may be allocated.

## 2. The dates of the competition

2.1. Submission of applications - from 09.10.2019 to 19.10.2019

2.2. Announcement about the list of selected teams-19.10.2009.

2,3. The 1st stage of the competition - 23.10.2009 25.10.2009.

2.4. The 2<sup>nd</sup> stage of the competition (BootCamp) - the dates to be announced.

## 3. Procedure for registration and participation in the competition

3.1. Registration of teams is carried out within the terms specified in section 2 of the Regulations by filling out an electronic Application form on the event website <https://digital-citizenship.net> .

3.2. When filling out electronic forms, Participant or Team captain needs to register for participation in the Competition and specify the following information: the Name of each Participant; if the application is a Team - the role of each Team member (developer, designer, business analyst, lawyer, architect, etc.), email address (e-mail); Contact telephone number; the chosen direction for the development of a decision specified in paragraph 1.2 of the Regulation.

3.3. Submission of the Application and registration of Participants / Teams mean unconditional consent (acceptance) to the terms of the Competition and this Regulation on the conditions specified therein.

3.4. If there are uncertainties in the interpretation of the requirements for the Application, the Participant must contact the Organizer not later than 5 (Five) working days before the deadline for submission of Applications by sending a relevant question to the Organizer's e-mail address or by phone specified on the Website. The organizer reserves the right not to answer certain questions.

The organizer has the right to place questions and answers to the questions asked (without specifying the person who asked the question) in public access, in particular, at the address specified in clause 3.1 of the Regulations, on the Organizer's websites on the Internet, on the official pages of the Organizer in social networks.

3.5. The organizer checks the Applications of individual Participants and Teams if they are fully and correctly filled out. If necessary, it adds individual Participants to the Teams, taking into account the minimum required set of competencies in the Team to create a solution.

The organizer does not consider Applications that do not comply with the terms of the Regulation, as well as the requirements for the Application.

3.6. By registering, the Participant agrees to the processing of his/her personal data by the Organizer of the Competition, specified in the Application form and/or otherwise submitted to the Organizer within the framework of the Competition, and for the Organizer's actions to be taken within the framework of the law of the Kyrgyz Republic "On Personal Information". The consent is given for the purpose of participating in the Competition, receiving prize and information about the other events organized by the Organizer. This consent is valid for 3 (three) years. Consent to the processing of personal data is provided to the Organizer without any reservations or exceptions or restrictions. The participant confirms that by giving such consent, she/he acts freely, of his/her own will and in his/her

own interest. This consent to the processing of personal data is specific, informed and conscious.

In case of registration of the Team by the team captain, the duty to obtain the consent of the team Members to transfer personal data to the Organizer for the purpose of participation in the Competition and responsibility for the legality and reliability of personal data of other Participants shall be borne by the Team captain, who transmits (indicates in the Application) personal data of other Participants.

The organizer, who has received personal data of the Participants from the Team Captain, does not assume the obligation to inform the other Participants, whose personal data has been transferred to him (including the team captain, who submits an Application on behalf of other Participants), about the processing of personal data; the duty to inform about this lies with the Team captain (on the side that transmits personal data to the Organizer).

The rights of Participants in respect to their personal data, as well as the rules of the Organizer in respect to confidentiality of personal data are specified in the privacy Policy posted on the website, which Participants are required to familiarize themselves, including filling out an electronic Application form.

All information is provided by the Participant at his/her discretion, voluntarily, independently and solely for the purpose of participation in the Competition. The Organizers do not impose requirements to the reliability of the specified information, do not carry out verification of the specified personal information. Accordingly, the Organizer will only use Participant's personal data made publicly available by the Participant - subject of personal data; that is, unlimited access to data provided by the Participant, or at his/her request.

3.7. The Team / Participant is considered to be registered and have a right to participate in the competition if he/she appears in the list of selected Teams/Participants, posted on the official website of the competition.

3.8. The venue and the program of the Competition shall be posted on the official website of the Competition not later than 7 (seven) calendar days before the start of the Competition.

3.9. During the Competition, the Team/Participant must have with them necessary items for the implementation of solutions: a personal laptop, a charger and other necessary equipment for the work.

#### 4. The order of the competition

4.1. The SanaripThon competition is held in two stages:

**Stage 1**-SanaripThon Hackathon: Teams work for 48 hours on the implementation of solutions/projects and prepare a presentation for the defense before the Jury. Then the Teams present the developed solutions to the Jury, after which the Jury is given a certain time (depending on the number of teams/participants) to count the points and determine the teams-finalists of the Competition, which go to the 2nd stage of the Competition.

**Stage 2** - "Bootcamp" - SanaripThon "Boot camp": finalist Teams finalize solutions/projects with the participation of Mentors (mentors), after which the Jury determines the winners of the Competition.

4.2. The jury counts the votes, summarizes the results and selects the finalists of the Competition (up to 5 teams) in accordance with the Criteria for evaluating the results of the Teams.

4.3. The jury, having determined the list of teams-finalists of the Competition, which entered the 2nd stage, passes it to the Organizer.

4.4. The schedule of the Participants/Teams during the Competition, as well as the order of performances of the Teams, the date and time of announcement of the finalists is announced by the Organizer during the Competition.

#### 5. Evaluation criteria

5.1. The results of the 1st stage of the competition are presented to a Jury on the basis of the evaluation of team presentations according to the following criteria:

5.1.1. **Project idea / solution:** feasibility, utility (social significance-for whom), elaboration; clarity of purpose/result; innovation; likely impact in the short - term, long-term prospects; realizability (feasibility); risk assessment; requirements for operationalization (what initial data are needed to turn the idea into a technical prototype or project result); the more original idea underlies the project, the higher the assessment.

5.1.2. If developing a **technical solution:** creating a prototype that must be operational and run for presentation in a virtual environment; interfaces and minimal design must be developed; demonstrating the feasibility, validity and practicality of the approach; the more

complete, technological, logical and aesthetically attractive the project looks, the more stable the service works, the higher the assessment.

5.1.3. If developing **advocacy/educational/media campaign**: creating/generating process, the work plan/project which should include the stages of its implementation, a description of the roles and activities of all participants; in addition to defining the main objectives, audience and activities, you should specify the main outputs and results; the more the proposed solution is useful, convenient, the better it satisfies the user's needs, the more understandable and self-sufficient is the decision, the higher the assessment.

5.1.4. If developing a **business idea**: the creation of a business plan of the project, the sustainability (including payback) and feasibility of the business project, its novelty and business value for the market, the ability of the proposed solution to have a significant impact on the market to solve the selected problem (referred to in paragraph 1.2. The greater the potential commercial value of the proposed solution, the higher the assessment.

5.1.5. **Defence of the project (presentation)**: completeness of the presentation material and disclosure of the topic, the quality of public speaking.

For each of the listed in clause 5.1. criteria each member of the jury assigns points on a scale from 0 to 10 (where 0 is the lowest score, 10 is the maximum score). Bonus points will be added for the effectiveness of the presentation and excellence in answering the judges' questions. The assigned points are summed for each of the Teams according to the specified criteria.

5.2. The selection of the finalist teams of the Jury is carried out by voting.

5.3. The teams with the highest number of points are announced as finalists of the 1st stage of the Competition. The organizers reserve the right to recommend additional Teams and/or ideas of proposals for the transition to stage 2.

## 6. Summing up the competition

6.1. The jury summarizes the results of the 1st stage and selects the finalists of the Competition (from 3 to 5 teams), moving to the 2nd stage. The list of finalists is passed to the Organizer of the Competition, who announces it to the Teams.

6.2. According to the results of presentations of the Teams during the 2-step “Bootcamp”, a Jury selects the winner of the Competition and the Teams that take 2nd and 3rd places. The winner of the competition receives a certain cash prize, defined by the Regulation.

6.3. The decision of the Jury of the 2nd stage of the Competition is announced by the Organizer. The organizer has the right to inform the Winner about the results of the Competition through the means available to the Organizer.

6.4. The total prize Fund of the Competition is \$ 20,000. At the discretion of the competition Organizer and/or the Jury, it is possible to reduce the amount and/or distribute it among several Teams. The award of the winning Teams is determined at the discretion of the Competition Organizer and/or the Jury.

6.5. The teams that win prizes are awarded a certificate to receive the cash prize of the Competition. The prize Fund will be awarded/distributed according to the plan / schedule developed by the Winner in cooperation with the Organizer.

## **7. Final provision**

7.1. The organizer reserves the right to make changes to these Regulations, including the terms and procedure of the Competition and other requirements for Applications. The relevant changes become mandatory for the Participants from the moment of posting the changes on the official website of the Contest.

7.2. Copyright and related rights to the materials (application) submitted during the Competition belong to the participants of the Competition. The organizer has the right to create, edit and publish the description of materials (decisions, Applications), including transfer the right to edit and publish the description of materials (decisions, Applications) to third parties, without notice to the authors. Participants guarantee that the use and distribution of content of Applications, made available to the public, does not violate the legislation of the Kyrgyz Republic on intellectual property. The organizer has the right to create, edit and publish descriptions of the competition materials without notifying the authors.

7.3. The organizer has the right to use the competition materials (decisions, Applications), the creation of which was the basis for the recognition of the Participant as the Winner, as well as other information / materials submitted by the relevant Participant, for marketing, advertising and information purposes, including using, posting, mentioning the relevant

logos, trademarks, other information, and combining these objects with advertising / information texts, logos of third parties, including logos of the Organizer.

The participant guarantees that the use of the relevant objects does not violate the rights and legitimate interests of third parties; objects can be used without specifying the name of the author.

7.4. In everything that is not regulated by this Regulation, it is necessary to be guided by the current legislation of the Kyrgyz Republic.

7.5. All disputes and disagreements that arise in connection with the organization and conduct of the Competition shall be settled through negotiations.